

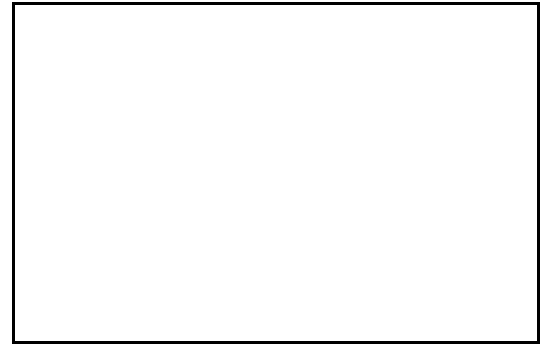
Character's Name _____

Alignment _____

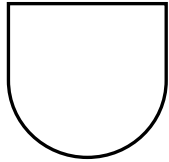
Class _____ Level _____

Player's Name _____

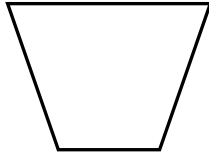
Dungeon Master _____



Character Sketch or Symbol



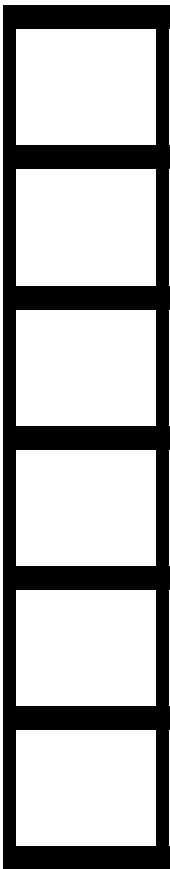
ARMOR
CLASS



HIT
POINTS

ABILITIES

SAVING THROWS



STRENGTH

Adjustment

INTELLIGENCE

Adjustment

WISDOM

Adjustment

DEXTERITY

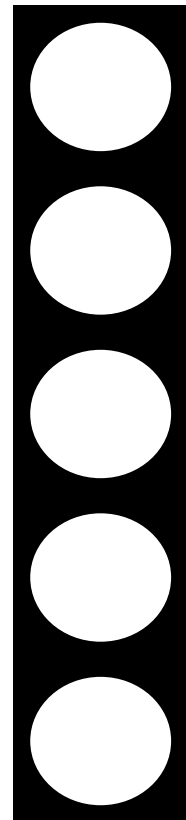
Adjustment

CONSTITUTION

Adjustment

CHARISMA

Adjustment



**POISON or
DEATH RAY**

MAGIC WAND

**TURN TO STONE or
PARALYSIS**

DRAGON BREATH

**SPELLS or
MAGIC STAFF**

SPECIAL ABILITIES _____

SPECIAL SKILLS: Spells, Thief's Abilities, Cleric's Turning, etc.

AC: 9 8 7 6 5 4 3 2 1 0

**"TO HIT" ROLL
NEEDED**

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DUNGEONS & DRAGONS® Character Record Sheet

Equipment Carried		
Magic Items	Normal Items	
	Weapons	Armor

Other Notes, including places explored, people and monsters met, and to-do lists

Age	Height	Weight	Eye Color	Hair Color
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Skills

Spells Memorized	Thief Abilities	Cleric Turning																														
	Open Locks	Skeleton																														
	Remove Traps	Zombie																														
	Pick Pockets	Ghoul																														
	Move Silently	Wight																														
	Climb Walls	Wraith																														
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 10%; padding: 2px;">Spells</td> <td style="width: 5%; padding: 2px;">1</td> <td style="width: 5%; padding: 2px;">2</td> <td style="width: 5%; padding: 2px;">3</td> <td style="width: 5%; padding: 2px;">4</td> <td style="width: 5%; padding: 2px;">5</td> <td style="width: 5%; padding: 2px;">6</td> <td style="width: 5%; padding: 2px;">7</td> <td style="width: 5%; padding: 2px;">8</td> <td style="width: 5%; padding: 2px;">9</td> </tr> <tr><td style="height: 20px;"></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr><td style="height: 20px;"></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr> </table>	Spells	1	2	3	4	5	6	7	8	9																					Hide in Shadows	Mummy
Spells	1	2	3	4	5	6	7	8	9																							
	Hear Noise	Spectre																														
	Sneak Attack	Vampire																														

Money and Treasure	Encumbrance & Movement	Experience Points
PP _____	Armor Load _____	Bonus/Penalty Needed for Next Level %
GP _____	Equipment Load _____	
EP _____		
SP _____		
CP _____		